

	Card No.	Card Name	Card Category	Effect	Question	Answer
1	ST01-001	Monkey.D.Luffy	Leader	[Activate: Main] [Once Per Turn] Give this Leader or 1 of your Characters up to 1 rested DON!! card.	Can I use this [Activate: Main] effect to give a Character a DON!! card that has already been given to another Character?	No, you cannot. A DON!! card that has already been given to a Character is not a "rested DON!! card".
2	ST01-001	Monkey.D.Luffy	Leader	[Activate: Main] [Once Per Turn] Give this Leader or 1 of your Characters up to 1 rested DON!! card.	When I use this [Activate: Main] effect to give a Character a rested DON!! card, do I need to leave the DON!! card sideways?	No, the orientation of a DON!! card given to a Character does not matter.
3	ST01-002	Usopp	Character	[DON!! x2] [When Attacking] Your opponent cannot activate a [Blocker] Character that has 5000 or more power during this battle. [Trigger] Play this card.	If the power of a Character blocking this Character becomes 6000 or more due to a Counter, does the target of the attack revert back to the original target?	No. Since the [Blocker] has already been activated, the target of the attack will remain the Character that activated the [Blocker].
4	ST01-004	Sanji	Character	[DON!! x2] This Character gains [Rush]. (This card can attack on the turn in which it is played.)	Can this Character attack if it has been rested by another effect on the turn in which it is played?	No, a rested Character cannot attack.

5	ST01-005	Jinbe	Character	[DON!! x1] [When Attacking] Up to 1 of your Leader or Character cards other than this card gains +1000 power during this turn.	If I have 2 of these cards on my field, can I use 1 Jinbe's [When Attacking] effect on the other Jinbe?	Yes, you can. "Other than this card" refers to the Character itself, not the card name.
6	ST01-007	Nami	Character	[Activate: Main] [Once Per Turn] Give up to 1 rested DON!! card to your Leader or 1 of your Characters.	Can I use this card's [Activate: Main] effect to give this card itself a DON!! card?	Yes, you can.
7	ST01-011	Brook	Character	[On Play] Give up to 2 rested DON!! cards to your Leader or 1 of your Characters.	Can I use this [On Play] effect to give only 1 rested DON!! card?	Yes, you can. When a card's text states "up to" a specified number of cards, you can choose 0 cards.
8	ST01-011	Brook	Character	[On Play] Give up to 2 rested DON!! cards to your Leader or 1 of your Characters.	Can I use this [On Play] effect to give 1 DON!! card each to my Leader and 1 Character, or 2 different Characters?	No, you cannot.
9	ST01-012	Monkey.D.Luffy	Character	[Rush] (This card can attack on the turn in which it is played.) [DON!! x2] [When Attacking] Your opponent cannot activate [Blocker] during this battle.	Can my opponent activate [Blocker] if another Character attacks after this Character has attacked?	Yes, your opponent can activate [Blocker] because it is not during the battle in which this Character's [When Attacking] effect was activated.

10	ST01-013	Roronoa Zoro	Character	[DON!! x1] This Character gains +1000 power.	Does this [DON!! x1] effect mean this Character gains +1000 power even during my opponent's turn?	Yes, this Character gains +1000 power during your opponent's turn. This effect is effective during both players' turns.
11	ST01-015	Gum-Gum Jet Pistol	Event	[Main] K.O. up to 1 of your opponent's Characters with 6000 power or less. [Trigger] Activate this card's [Main] effect.	If the power of a Character with an original power of 6000 or less becomes 7000 or more due to an effect, can it be K.O.'d by this [Main] effect?	No, it cannot. This effect can only K.O. a Character with a current power of 6000 or less.
12	ST01-016	Diable Jambe	Event	[Main] Select up to 1 of your {Straw Hat Crew} type Leader or Character cards. Your opponent cannot activate [Blocker] if that Leader or Character attacks during this turn. [Trigger] K.O. up to 1 of your opponent's [Blocker] Characters with a cost of 3 or less.	Can my opponent activate [Blocker] if another Character attacks after the selected Character has attacked?	Yes, your opponent can activate [Blocker] because it is not during the battle in which the Character you selected with this Event card is attacking.

13	ST01-016	Diable Jambe	Event	<p>[Main] Select up to 1 of your {Straw Hat Crew} type Leader or Character cards. Your opponent cannot activate [Blocker] if that Leader or Character attacks during this turn.</p> <p>[Trigger] K.O. up to 1 of your opponent's [Blocker] Characters with a cost of 3 or less.</p>	Can this [Trigger] effect be used to K.O. Characters like "ST01-012 Monkey.D.Luffy" that do not have their own [Blocker] effect but have the word "[Blocker]" in their effect?	No, it cannot. Only characters with their own [Blocker] effect at the time of using this card can be K.O.'d.
14	ST01-017	Thousand Sunny	Stage	<p>[Activate: Main] You may rest this Stage: Up to 1 {Straw Hat Crew} type Leader or Character card on your field gains +1000 power during this turn.</p>	Can I activate this Stage's "You may rest this Stage:" effect on the turn it is played?	Yes, you can.
15	ST02-001	Eustass"Captain"Kid	Leader	<p>[Activate: Main] [Once Per Turn] ③ (You may rest the specified number of DON!! cards in your cost area.) You may trash 1 card from your hand: Set this Leader as active.</p>	If my Leader has already attacked during this turn and I use this effect to set it as active, can my Leader attack again?	Yes, your Leader can attack again.

16	ST02-003	Urouge	Character	[DON!! x1] If you have 3 or more Characters, this card gains +2000 power.	What happens to this Character's power if the number of Characters I have changes while this Character is battling?	If you have 3 or more Characters at the Damage Step of the battle, the result of the battle is determined on the basis that this Character gains +2000 power.
17	ST02-003	Urouge	Character	[DON!! x1] If you have 3 or more Characters, this card gains +2000 power.	Is this Character included in the count to determine "If you have 3 or more Characters"?	Yes, this Character gains +2000 power if you have 3 or more Characters including this Character.
18	ST02-003	Urouge	Character	[DON!! x1] If you have 3 or more Characters, this card gains +2000 power.	Does this [DON!! x1] effect mean this Character gains +2000 power even during my opponent's turn?	Yes, this Character gains +2000 power during your opponent's turn. This effect is effective during both players' turns.

19	ST02-007	Jewelry Bonney	Character	<p>[Activate: Main] ① (You may rest the specified number of DON!! cards in your cost area.) You may rest this card: Look at 5 cards from the top of your deck; reveal up to 1 {Supernovas} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order.</p>	<p>Can I use this card's effect to add non-green {Supernovas} type cards to my hand?</p>	<p>Yes, you can.</p>
20	ST02-007	Jewelry Bonney	Character	<p>[Activate: Main] ① (You may rest the specified number of DON!! cards in your cost area.) You may rest this card: Look at 5 cards from the top of your deck; reveal up to 1 {Supernovas} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order.</p>	<p>What happens if there aren't any {Supernovas} type cards?</p>	<p>You place all the cards you looked at from the top of your deck at the bottom of your deck in any order.</p>

21	ST02-007	Jewelry Bonney	Character	[Activate: Main] ① (You may rest the specified number of DON!! cards in your cost area.) You may rest this card: Look at 5 cards from the top of your deck; reveal up to 1 {Supernovas} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order.	Can I activate this Character's "You may rest this card" effect on the turn it is played?	Yes, you can.
22	ST02-008	Scratchmen Apoo	Character	[DON!! x1] [When Attacking] Rest up to 1 of your opponent's DON!! cards.	Can I rest a DON!! card that is already rested?	No, you cannot. You must choose up to 1 active DON!! card from your opponent's cost area.
23	ST02-008	Scratchmen Apoo	Character	[DON!! x1] [When Attacking] Rest up to 1 of your opponent's DON!! cards.	Can I rest a DON!! card that has been given to an opponent's Character?	No, you cannot. You must choose up to 1 active DON!! card from your opponent's cost area.
24	ST02-009	Trafalgar Law	Character	[On Play] Set up to 1 of your {Supernovas} or {Heart Pirates} type rested Characters with a cost of 5 or less as active.	If my Character has already attacked during this turn and I use this effect to set it as active, can my Character attack again?	Yes, your Character can attack again.

25	ST02-010	Basil Hawkins	Character	[DON!! x1] [Once Per Turn] [Your Turn] If this Character battles your opponent's Character, set this card as active.	Can the Character set as active by this effect attack again?	Yes, the Character can attack again.
26	ST02-010	Basil Hawkins	Character	[DON!! x1] [Once Per Turn] [Your Turn] If this Character battles your opponent's Character, set this card as active.	If this Character battles my opponent's Character, at what point during the Battle Phase does this Character become active?	This Character becomes active at the end of the battle if the target of the attack was a Character.
27	ST02-010	Basil Hawkins	Character	[DON!! x1] [Once Per Turn] [Your Turn] If this Character battles your opponent's Character, set this card as active.	Does this Character become active if it attacks my opponent's Leader and my opponent activates [Blocker]?	Yes, it does.
28	ST02-013	Eustass"Captain"Kid	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [End of Your Turn] Set this card as active.	Can I choose not to set this Character as active at the end of my turn if it is rested with 1 or more DON!! cards given to it?	No, you must set it as active whenever possible.



29	ST02-013	Eustass"Captain"Kid	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [End of Your Turn] Set this card as active.	If this Character is active, can I use this [End of Your Turn] effect to set this Character as active again?	No. Nothing happens if this Character is already active.
30	ST02-014	X.Drake	Character	[DON!! x1] [Your Turn] If this Character is rested, your {Supernovas} or {Navy} type Leaders and Characters gain +1000 power.	Do Characters with both {Supernovas} and {Navy} types gain +2000 power?	No, they do not. Each Character with the {Supernovas} type, {Navy} type, or both types gains +1000 power.
31	ST02-015	Scalpel	Event	[Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, set up to 1 of your DON!! cards as active. [Trigger] Set up to 2 of your DON!! cards as active.	Can I choose not to set any DON!! cards as active when using this [Counter] effect?	Yes, you can.

32	ST02-015	Scalpel	Event	[Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, set up to 1 of your DON!! cards as active. [Trigger] Set up to 2 of your DON!! cards as active.	Can I activate this [Trigger] effect if I don't have enough DON!! cards in my cost area?	Yes, you can. In that case, you can choose to set 0 or 1 DON!! cards as active.
33	ST02-016	Repel	Event	[Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, set up to 1 of your DON!! cards as active.	Can I choose not to set any DON!! cards as active when using this [Counter] effect?	Yes, you can.
34	ST02-017	Straw Sword	Event	[Main] Rest up to 1 of your opponent's Characters. [Trigger] Play up to 1 {Supernovas} type card with a cost of 2 or less from your hand.	Can I choose a Character that is already rested for this [Main] effect?	Yes, you can. In that case, nothing happens for this [Main] effect.
35	ST02-017	Straw Sword	Event	[Main] Rest up to 1 of your opponent's Characters. [Trigger] Play up to 1 {Supernovas} type card with a cost of 2 or less from your hand.	Can I use a {Supernovas} type Event card with this [Trigger] effect?	No, you cannot. You can only play a Character card or Stage card.

36	ST02-017	Straw Sword	Event	[Main] Rest up to 1 of your opponent's Characters. [Trigger] Play up to 1 {Supernovas} type card with a cost of 2 or less from your hand.	If I use this [Trigger] effect to play a card with an [On Play] effect, will the [On Play] effect be activated?	Yes, the effect will be activated.
37	ST03-001	Crocodile	Leader	[Activate: Main] [Once Per Turn] DON!! -4 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Return up to 1 Character with a cost of 5 or less to the owner's hand.	Can I use this [Activate: Main] effect to return my own Character to my hand?	Yes, you can.
38	ST03-003	Crocodile	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [On Block] Place up to 1 Character with a cost of 2 or less at the bottom of the owner's deck.	What happens to a battle if this [On Block] effect is used to place the attacking Character at the bottom of the owner's deck?	If the attacking Character is not on the field, the battle ends without anything happening.

39	ST03-003	Crocodile	Character	<p>[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.)</p> <p>[DON!! x1] [On Block] Place up to 1 Character with a cost of 2 or less at the bottom of the owner's deck.</p>	Can I use this [On Block] effect to place my own Character at the bottom of my deck?	Yes, you can.
40	ST03-004	Gecko Moria	Character	<p>[On Play] Add up to 1 {The Seven Warlords of the Sea} or {Thriller Bark Pirates} type Character with a cost of 4 or less other than [Gecko Moria] from your trash to your hand.</p>	Can I add a card with the name [Gecko Moria] to my hand so long as it isn't "ST03-004 Gecko Moria"?	No, you cannot. This effect does not allow you to add any cards with the name [Gecko Moria] to your hand.
41	ST03-005	Dracule Mihawk	Character	<p>[DON!! x1] [When Attacking] Draw 2 cards and trash 2 cards from your hand.</p>	If I have 1 or less cards in my deck, can I use this Character to attack if it has a DON!! card given to it?	Yes, you can. However, since the [When Attacking] effect is always activated and requires a player to draw 2 cards whenever possible, if the deck is reduced to 0 cards as a result, the player with 0 cards in their deck will lose the game.

42	ST03-007	Sentomaru	Character	[DON!! x1] [Activate: Main] [Once Per Turn] ② (You may rest the specified number of DON!! cards in your cost area.): Play up to 1 [Pacifista] with a cost of 4 or less from your deck, then shuffle your deck.	Can I activate this effect even if I have no [Pacifista] cards in my deck?	Yes, you can. After looking at your deck, proceed to shuffling your deck without playing any cards.
43	ST03-009	Donquixote Doflamingo	Character	[On Play] Return up to 1 Character with a cost of 7 or less to the owner's hand.	Can I use this [On Play] effect to return this Character or another of my Characters to my hand?	Yes, you can.
44	ST03-010	Bartholomew Kuma	Character	[On Play] Look at 3 cards from the top of your deck and return them to the top or bottom of the deck in any order. [Trigger] Play this card.	After looking at 3 cards from the top of my deck, can I place 1 card on the top and 2 cards on the bottom?	No, you cannot. After deciding the order in which you want to place the 3 cards, you must choose whether to return all 3 cards to the top or bottom of the deck.
45	ST03-010	Bartholomew Kuma	Character	[On Play] Look at 3 cards from the top of your deck and return them to the top or bottom of the deck in any order. [Trigger] Play this card.	Can I activate this effect if I have 2 or less cards in my deck?	Yes, you can. While looking at your deck, the number of cards in your deck is not considered 0.

46	ST03-014	Marshall.D.Teach	Character	[On Play] Return up to 1 Character with a cost of 3 or less to the owner's hand.	Can I use this [On Play] effect to return this Character or another of my Characters to my hand?	Yes, you can.
47	ST03-015	Sables	Event	[Main] Return up to 1 Character with a cost of 7 or less to the owner's hand. [Trigger] Activate this card's [Main] effect.	Can I use this [Main] effect to return this Character or another of my Characters to my hand?	Yes, you can.
48	ST03-016	Thrust Pad Cannon	Event	[Counter] Return up to 1 Character with a cost of 3 or less to the owner's hand. [Trigger] Activate this card's [Counter] effect.	What happens to a battle if this [Counter] effect is used to return the attacking Character or the Character being attacked to the owner's hand?	If the attacking Character or the Character being attacked is not on the field, the battle ends without anything happening.
49	ST03-016	Thrust Pad Cannon	Event	[Counter] Return up to 1 Character with a cost of 3 or less to the owner's hand. [Trigger] Activate this card's [Counter] effect.	Can I use this [Counter] effect to return my own Character to my hand?	Yes, you can.

50	ST03-016	Thrust Pad Cannon	Event	[Counter] Return up to 1 Character with a cost of 3 or less to the owner's hand. [Trigger] Activate this card's [Counter] effect.	If I return my own Character to my hand, can I use that Character card's Counter during that battle?	Yes, you can.
51	ST03-017	Love-Love Mellow	Event	[Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, draw 1 card if you have 3 or less cards in your hand.	Can I use this effect to draw a card if I have 4 cards in my hand including this card?	Yes, the "draw 1 card" effect will be activated. When an Event card is activated, that card is trashed and is not included when counting the number of cards in your hand.
52	ST04-001	Kaido	Leader	[Activate: Main] [Once Per Turn] DON!! -7 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Trash up to 1 of your opponent's Life cards.	Can I use this effect to win the game if my opponent has no Life cards?	No. You can activate this effect, but if your opponent has no Life cards, nothing will happen.

53	ST04-002	Ulti	Character	[On Play] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Play up to 1 [Page One] card with a cost of 4 or less from your hand.	Can I play this Character card if I have no cards in my hand that I can play with this [On Play] effect?	Yes, you can.
54	ST04-003	Kaido	Character	[On Play] DON!! -5 (You may return the specified number of DON!! cards from your field to your DON!! deck.): K.O. up to 1 of your opponent's Characters with a cost of 6 or less. This Character gains [Rush] during this turn. (This card can attack on the turn in which it is played.)	Can I gain [Rush] using this [On Play] effect if there is no Character I can K.O.?	Yes, you can. When a card's text states "up to" a specified number of cards, you can choose 0 cards.
55	ST04-008	Jack	Character	[On Play] You may trash 1 card from your hand: Add up to 1 DON!! card from your DON!! deck and set it as active.	Can I activate this effect if I have no cards in my DON!! deck?	Yes, you can. Nothing will happen after you trash 1 card from your hand.



56	ST04-008	Jack	Character	[On Play] You may trash 1 card from your hand: Add up to 1 DON!! card from your DON!! deck and set it as active.	Can I play this Character if I have no cards in my hand?	Yes, you can. However, you cannot activate its [On Play] effect.
57	ST04-010	Who's Who	Character	[On Play] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.); K.O. up to 1 of your opponent's Characters with a cost of 3 or less. [Trigger] Play this card.	Can I use this Character card's [Trigger] effect to play this card if I have no DON!! cards that I can return to my DON!! deck?	Yes, you can. In that case, because you don't have enough DON!! cards, you cannot activate the [On Play] effect.
58	ST04-014	Lead Performer "Disaster"	Event	[Main] Draw 1 card, then add up to 1 DON!! card from your DON!! deck and set it as active. [Trigger] Activate this card's [Main] effect.	Can I choose to only carry out the "add up to 1 DON!! card from your DON!! deck and set it as active" part of this effect?	No. According to this effect, you must also draw 1 card whenever possible.

59	ST04-014	Lead Performer "Disaster"	Event	[Main] Draw 1 card, then add up to 1 DON!! card from your DON!! deck and set it as active. [Trigger] Activate this card's [Main] effect.	Can I activate this effect if I have no cards in my DON!! deck?	Yes, you can.
60	ST04-015	Brachio Bomber	Event	[Main] K.O. up to 1 of your opponent's Characters with a cost of 6 or less, then add up to 1 DON!! card from your DON!! deck and set it as active. [Trigger] Add up to 1 DON!! card from your DON!! deck and set it as active.	Can I activate this effect if I have no cards in my DON!! deck?	Yes, you can.
61	ST04-016	Blast Breath	Event	[Counter] DON!! - 1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Up to 1 of your Leader or Character cards gains +4000 power during this battle.	Can I activate this card without paying the DON!! - 1?	Yes. You can activate the card, but nothing will happen.

62	ST04-017	Onigashima Island	Stage	[Activate: Main] You may rest this Stage: If your Leader has the {Animal Kingdom Pirates} type, add up to 1 DON!! card from your DON!! deck and rest it.	Can I activate this [Activate: Main] effect if my Leader does not have the {Animal Kingdom Pirates} type?	Yes. You can activate the effect, but nothing will happen.
63	ST04-017	Onigashima Island	Stage	[Activate: Main] You may rest this Stage: If your Leader has the {Animal Kingdom Pirates} type, add up to 1 DON!! card from your DON!! deck and rest it.	Can I activate this effect if I have no cards in my DON!! deck?	Yes, you can.
64	ST02-009	Trafalgar Law	Character	[On Play] Set up to 1 of your {Supernovas} or {Heart Pirates} type rested Characters with a cost of 5 or less as active.	Can I use this [On Play] effect to set my Leader card as active?	No, you cannot. "1 of your ... Characters" refers only to Character cards.